



RULES OF THE FACILITY

(Updated 11/12/2017)

1: General Overview

1.1 Individuals utilizing this facility do so at their own risk. The property owners, league operators and staff of Soccer Central assume no liability for any injuries or accidents, which may occur. Please reference the Release of Liability/Assumption of Risk Agreement Form and signage posted within the facility.

1.2 Conduct within the facility should be in the spirit of good sporting behavior.

1.3 Please no alcohol or drug use prior to or during play. Doing so will result in ejection from the facility and subjection to fines.

1.4 If you find or lose any item please report it immediately to the Soccer Central Staff. We do not assume responsibility for any lost items.

1.5 No food, drinks, chewing tobacco, chewing gum or cleats permitted on playing surface.

1.6 No sunflower seeds or similar type products are permitted in the facility.

1.7 No glass containers on the field or in the player boxes.

1.8 No video taping or photo taking from the player boxes. You may video tape or take photos from the stands.

1.9 All play must be conducted as set forth in the Soccer Central LAWS OF THE GAME.

1.10 We reserve the right to refuse play and or service to anyone.

1.11 Acts of God, civil unrest or other circumstances both foreseeable and unforeseeable may prevent completion of a game or session. In the event that Soccer Central is responsible for an incomplete session and if completion of a game or session cannot be concluded in a reasonable period of time, Soccer Central's liability will under no circumstances exceed a prorated return of the team registration fees minus any non-refundable deposits.

2: Facility Behavior

2.1 Zero Tolerance Policy: Anyone fighting within the arena or on the facility property will be subject to termination of membership, fines, and may face civil or criminal charges.

2.2 Fighting is defined as:

- Throwing a punch with fists, towards anyone on or off the playing surface
- Deliberately inflicting or attempting to inflict physical harm to anyone on or off the playing surface
- Physical altercation between anyone on or off the playing surface with intent to injure

2.3 Sporting Behavior:

- Individuals are expected to play under control and within the Laws of the Game and Rules of the Facility, to the best of their ability, and will avoid causing injury to themselves and other persons using the facility.
- Any player or coach receiving a red card must immediately leave the facility.
- The team manager, coach or team representative is responsible for the conduct of all players, and the players shall be responsible for the conduct of all the team's spectators.

2.4 Children must be supervised at all times. Parents are financially responsible for any damage done to Soccer Central property by their children. It is the responsibility of the parent or guardian to ensure that your child is behaving appropriately. Children are not allowed in the outside area behind the facility. Soccer Central reserves the right to report unsupervised children under the age of 14 years old to the proper authorities, including Child Protective Services.

3: Guidelines and Policies

3.1 Membership: Membership to Soccer Central is open to all members of the community. Membership may be obtained by completing the appropriate Release of Liability/Assumption of Risk form and paying the annual membership fee. Membership entitles the player to utilize the facility as a registered team player league play, participate in practice sessions, tournaments, clinics, open pick-up games and other activities. Membership may be revoked at the discretion of Soccer Central Management without refund.

3.2 Release of Liability/Assumption of Risk Agreement:

No individual will be allowed to participate in any league games, practice session, tournament, clinic, open pick-up game, or other activities unless a release form has been properly completed and signed.

3.3 Injury/Pregnancy:

Players may petition to have membership extended due to severe injury, requiring a minimum 6 month recovery. Written proof of injury from a medical doctor is required. All petitions will be considered on a case by case basis. No extension of membership is guaranteed. If a female provides legitimate proof that she is pregnant, her membership will be suspended until the child is born and the expiration date will be extended for a maximum of 9 months from her original expiration. Soccer Central does not allow a pregnant woman to play beyond the first trimester of the pregnancy (3 months). Once membership has been suspended, for safety reasons, she will not be allowed to play until she is no longer pregnant.

3.4 League Registration & Fees:

Teams are registered on a first-come, first-serve basis. A deposit will be refunded only if a team is not offered a position in the league/division selected or an acceptable alternative. **Registration must be paid in full before the third game is played.** Payment after the third game may incur additional fees. Any team with unpaid fees is not eligible for playoff contingency and may not register for future sessions until such fees are paid in full.

3.5 Equipment: Failure to provide proper equipment may subject your team to forfeit.

- Indoor flat soled or turf soccer shoes are required (No studded/screw in shoes).
- Teams **MUST** be dressed in matching colored jerseys or shirts. Permanent numbers are required on all jersey backsides. Numbers must be minimum 1" wide by 6" high in size and numbers must be non-repeating.
- Switching or sharing of jerseys is prohibited.
- Teams are required to have alternate jerseys. Soccer Central will not provide alternate scrimmage vests; however, you may rent them for a fee.
- Shin guards are required. Stockings must cover shin guards completely.
- Each team must present a game ball in playing condition prior to the start of play or may be subject to forfeit.

3.6 Laws of the Game:

The Laws of the Game followed at Soccer Central are as set forth in the United States Indoor Soccer Association Official Indoor Soccer Rules, unless otherwise specified. Please read the Soccer Central Laws of the Game.

3.7 Referee Staff:

Soccer Central's management would like to reaffirm that referees appointed to officiate each game have complete authority, and that their decisions on points of

fact connected with the game are final. Complaints regarding officials should be submitted in writing and contain points of fact. **DO NOT DISCUSS OFFICIATING OR THE OFFICIALS WITH THE FACILITY STAFF DURING OR IMMEDIATELY FOLLOWING YOUR GAME.**

A request to not have a specific referee for your game may be made to the front desk but reassignment of referee is not guaranteed.

It is recommended that following an incident, a referee evaluation form is completed by the team and submitted for review by management.

3.8 Player Rosters:

Team rosters must be submitted at the FIRST (1ST) GAME OF THE SESSION. Changes will be permitted up to the THIRD (3RD) game. Failure to comply will result in forfeiture of all games played with illegal player(s). Further requests to add players beyond the third game will be considered at the discretion of management.

- After the third game of the session, a total of three (3) player changes are allowed: One injury as proved by the presentation of a doctor's note, and two discretionary changes.
- Discretionary changes must comply with the following conditions: Up to two players may be dropped from a team roster but may not be replaced by any other player who is participating in an upper or same division, during the same session. If the replacement player is already on a lower division roster, adding this player must not result in exceeding the maximum number of upper division players on the lower division team.
- Replacing players during the week of playoffs is not allowed. All players must have played at least one regular game in the session to be eligible for playoffs.
- Once a player is removed from a team roster, he or she may not return to that team for the remainder of the session.

3.9 Levels of Competition:

Soccer Central reserves the right to make the necessary changes within league divisions to ensure an equal level of ability and competition.

3.10 Player Boxes:

- Only rostered players including two coaches (15 total for Adult Teams & 18 total for Youth Teams) are allowed in the player boxes during league games.
- All rostered persons must be current members of Soccer Central, with the exception of one (1) previously designated coach for adult teams, and two (2) previously designated coaches for youth teams.
- Family, friends, and guests are required to remain in designated viewing areas.
- If any unauthorized player or coach refuses to leave the player box or nearby area, the officials will stop the game until they leave, and the team will be awarded a time penalty.
- Continuing disruption by the ejected individual or by other spectators may subject the team to forfeit.

3.11 Warming Up:

There is limited space to warm up before games. You may only warm up on your designated field. Be prepared and enter the field where your game is going to be played as soon as possible and start warming up immediately.

3.12 Team Check-in:

- Team Manager/Coach must give the membership cards to the Official Scorekeeper PRIOR to the start of the game.
- A player cannot play without a valid membership card. A player who forgets their membership card will have to pay a fee of \$10.00 for a player pass.
NOTE: The player pass is only good for one day. If a membership card is lost, a \$15.00 fee will be charged for a replacement card.
- **IF YOU DO NOT HAVE A MEMBERSHIP CARD YOU WILL NOT BE ALLOWED TO PLAY.**

4: League and Player Information

4.1 INDIVIDUAL PLAYER DIVISIONAL PARTICIPATION:

- An individual player may play on more than one team, provided that any lower division teams are not affected by having too many upper division players on its roster; *see rule below.*
- A lower division team may not have more than four players from an upper division on its roster. Any team with more than four upper division players will be subject to forfeit until extra upper division players are dropped from the roster.
- Players participating in any of the top men's divisions may not participate in the lowest men's division during the same session. For example; if one session offers Men's Divisions 1 – 6, Division 6 would not allow any players from divisions 1 – 5 during that same session.
- Minors 14-16 years old requesting to participate in an Adult Division will be considered on a case by case basis. Participation must be approved by a parent or guardian. Minors younger than 14 years old are not eligible for Adult Leagues.

4.2 LEAGUE STANDINGS POINT SYSTEM:

Win	= 3 points
Tie	= 1 point
Loss	= 0 points

League games that end in a tie score after regulation play shall remain a tie game.

4.3 LEAGUE DIVISIONS TIES:

The following tie breaking system order shall govern any league divisions ending in a tie at the end of the league season:

- (1st) Comparison of league record **head to head**. (If tied teams did not all play each other during the regular season, this rule does not apply. Skip to rule 3.)
- (2nd) Comparison of goal differential **head to head**. (If tied teams did not all play each other during the regular season, this rule does not apply. Skip to rule 3.)
- (3rd) Comparison of goals scored for the season.
- (4th) Comparison of goal differential for the season.

4.4 DIVISIONAL PROMOTION:

For all Men's, Women's and Co-Ed divisions, the team that ends the regular season in first place must move up a division or sit out the next session. For instance, a Co-Ed Division 2 team that places first in the division must move up to Co-Ed Division 1 for the next session. If that team does not want to participate in Co-Ed Division 1, they may choose to take a session off from play then rejoin the league in whichever division they choose for the session after.

4.5 GAME SCHEDULE & MAKE-UP GAMES:

If a team is unable to play a scheduled game the opposing team may choose to accept a **3-0** forfeit. If both teams agree to a make-up, they will be offered possible times from the facility management office. It will be the responsibility of the team managers or representatives to coordinate and select one of the available times.

4.6 GAME TIMES:

All league games begin at the posted game time. Players and coaches are responsible for knowing the correct time and being on the field ready to play. The 24-minute clock automatically begins at game time. Official time at Soccer Central is that of the clock on the scoreboard. If the teams are not ready, the referee will wait five minutes while the game clock is running. At 19:00 minute of the countdown clock, the game will be declared a forfeit. The referee is not required to stay and officiate for an unofficial scrimmage.

In the case of a play-off game, if there are verifiable extenuating circumstances through no fault of the players that cause more than 50% of a team's roster to not be ready to play at game time, at management's discretion, that team may be awarded a 20 minute grace period after which the game will be declared a forfeit.

4.7 PLAY-OFFS:

- Play-offs for adult leagues are held during the week following each 8-week session. The team registration fees pay for the 8-game season, but they do not cover the costs of running an extra week of play-offs. To cover these costs, admission is charged at the door, \$2.00 for adults and \$1.00 for kids 3-14 years old.
- Members presenting a **valid** Soccer Central membership only pay \$1.00.
- All players must have played at least one regular game in the session to be eligible for play-offs. **Attendance of win by “No-Show” forfeit is not considered a played game and does not count towards play-off eligibility.**
- Play-off games are single-elimination. If the game is tied at the end of regulation time, there will be two five-minute over-time periods. These will be “sudden death” the first team to score a goal wins the game. If no goals are scored and the game is still tied, penalty kicks will be taken in a series of three per team. For Co-Ed games, penalty series will alternate male-female-male, and so-forth until a winner is decided.
- **There are no play-offs for Youth Leagues.**

4.8 RED CARD POLICY:

MANAGEMENT RESERVES THE RIGHT TO TAKE FURTHER DISCIPLINARY ACTION FOR REPEAT OFFENDERS OR EXCESSIVE INFRACTIONS.

There is a red card policy fee of \$50.00. The **red carded player** is responsible for paying the fee before participating in any other games.

- A player or coach who receives a red card must immediately leave the player boxes and field area. **Any person given a red card for a physical altercation or threat thereof must immediately leave the premises.**
- The player or coach may also be required to serve a suspension, as outlined below:
 - One-game suspension must be served for the team that the player is on when the red card is given. For instance, if a woman player is playing on both a Co-Ed team and a Women’s team, and she receives a red card in a Co-Ed game, she must sit out the next Co-Ed game. She cannot sit out her next Women’s game to serve the suspension but the red card fine must be paid before any league participation. If a player or coach receives a red card that includes a one-game suspension and they receive the red card in the last game of a session, they will serve their suspension in the first game of playoffs if their team is eligible. If the carded player/coach’s team was not eligible for playoffs, they must then serve the suspension the first game of the next session they register to play in, regardless of whether it is Men’s, Women’s or Co-Ed.

4.9 Red Card Suspensions - One Game:

- a. Handball to prevent a goal-scoring opportunity
- b. Foul or abusive language; repeat offenders may be subject to longer suspension
- c. Persisting in misconduct after having received a yellow-card caution
- d. Accumulation of cards; three (2-minute) time penalties; Fine for first time offenders may be waived at the discretion of management.

4.10 Red Card Suspensions - Multiple Games:

- a. Violent Conduct or Serious Foul Play— two - three games suspension; subject to further disciplinary action as decided by facility management.
- b. Attempting to fight—minimum three game suspension; subject to further disciplinary action as decided by facility management.
- c. Fighting; before, during or after a game— minimum one year suspension; subject to further disciplinary action as decided by facility management.
- d. Physical Assault on an Official- Minimum one year suspension subject to further disciplinary action as decided by facility management.

“Assault on an Official” shall be defined as an attempt to commit a battery upon official; and an act close to accomplishment shall be sufficient to constitute an assault upon an official. Local authorities will also be notified.

e. Verbal Assault of an Official- One to three games suspension, depending on verbiage used. Verbal threats to cause physical harm to an official will be subject to further disciplinary action as decided by facility management.

4.11 Other Suspensions:

a. Any player or coach who accumulates three (3) yellow cards in any division during one session will have accumulated a red card and be suspended for one game, plus incur a \$50.00 red card fine. If the player receives the third yellow card in the eighth (8th) game of the session and the team has qualified for play-offs, the player will sit out the first game of play-offs in which the last yellow card was acquired. If the team has not qualified for play-offs but the player plays with another team who did qualify, they shall sit out that play-off game instead. If the no team has qualified for play-offs, the player will sit out the first game of the next session they sign up to play in.

b. If the coach or team manager is unable to control a player's actions after a red card is issued, they themselves may also be subject to suspension as outlined above.

c. A player accumulating three straight red cards over a one year period in any division, will be given a minimum sixteen (16) week suspension and subject to further disciplinary action as decided by facility management.

d. A player accumulating three red cards (as a result of an accumulation of several lesser penalties) over a one year period in any division, will be given a minimum eight (8) week suspension subject to further disciplinary action as decided by facility management.

k. Do Not Jump In If A Fight Is Occurring On The Field! – Players and coaches who jump in are subject to a red card and fine. Allow the other players on the field and staff to break up the fight and the referee will issue red cards to the players involved in the fight.

4.12 MANAGER/PLAYER RESPONSIBILITY:

It is the responsibility of each player and the Team Manager/Coach to be aware of the status of their players' infractions. Failure to comply may result in further disciplinary measures that may include suspension of the Team Manager/Coach and forfeiture of games played in. (This includes use of illegal players - those not registered properly on the team roster or not current on facility membership dues.) Manager/players are responsible for confirming scheduled game times within 24 hours of game. Web schedules are to be used as a reference and changes may occur from time to time. The front desk at Soccer Central shall maintain the most current official game schedules.

4.13 TERMINATION OF PARTICIPATION:

The facility management reserves the right to terminate an individual's and team's participation within the facility for violation of the facility policies as posted.

4.14 TEAM NO-SHOWS:

If a team cannot play a scheduled game, the facility requires a 48-hour notice or the game will be forfeited and not re-scheduled. (See FORFEITURES)

4.15 FORFEITURES:

Forfeited games will incur a 3-0 loss.

A team forfeiting a game(s) during any one session will be subject to the following fines:

1st Forfeit - \$25.00 fine to be paid prior to next game

2nd Forfeit - \$50.00 fine to be paid prior to next game

3rd Forfeit – Team will be dropped from the session without permission to reregister until all fines and past due team fees are paid in full.

4.16 FIRST AID:

Soccer Central does not supply a first aid kit or ice for teams. It shall be the responsibility of each Team Manager/Coach to maintain their own first-aid kit for treatment of their players.